

## Curriculum for Excellence – Technologies

AGES  
3-6

Alice Sharp and Brendan McKenna-Nicol, Experiential Play

Wednesday 24th March 2010

9.30am – 3.30pm

As we live in an age when our young children are more and more influenced by the media and technology, our curriculum needs to adapt and embrace these new areas of communication rather than ignore, avoid or devalue them. As early years practitioners we could be competing with *Harry Potter* or the characters from *In the Night Garden*, instead we should use them as a way of ‘tuning’ children into learning.

The course also aims to develop a range of practical ideas to support young children in their exploration of technologies.

Delegates will explore ideas and activities that encourage creativity and innovation, that will allow children to make connections across learning and further develop their skills in problem solving and collaboration.

The documentation from *Curriculum for Excellence* suggests that, “*Learning in the technologies enables children and young people to be informed, skilled, thoughtful, adaptable and enterprising citizens*”.

### Aims

To highlight and explore a few of the six organisers from the technologies framework :

- Technological developments;
- ICT to enhance learning;
- Food and textiles;
- Craft, design and graphics.

